

3D Bird Deboning Cutting Analysis with Virtual Reality

A Path to Real World Solutions

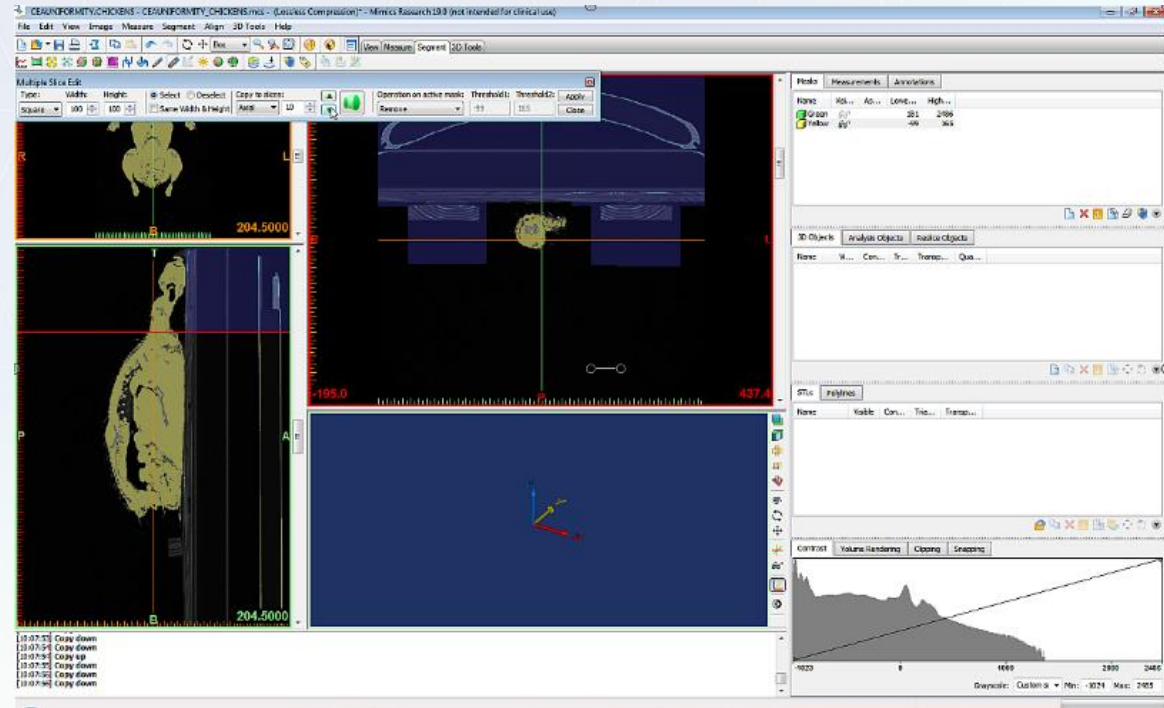


Presented by



Challenges are:

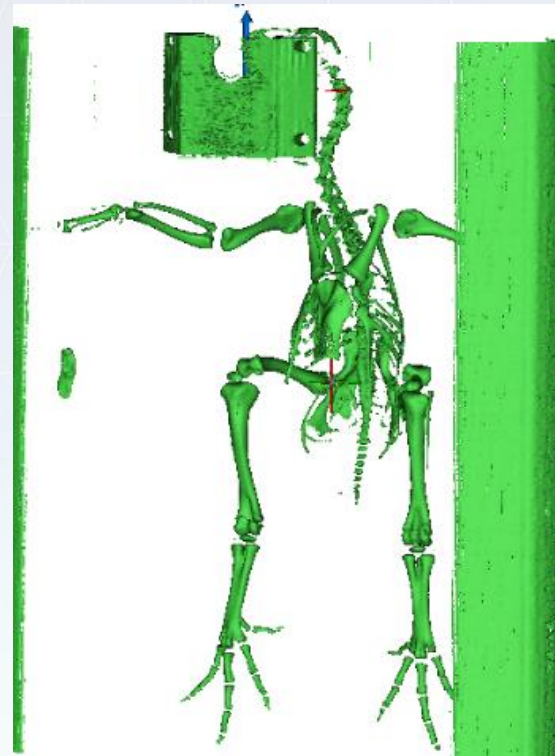
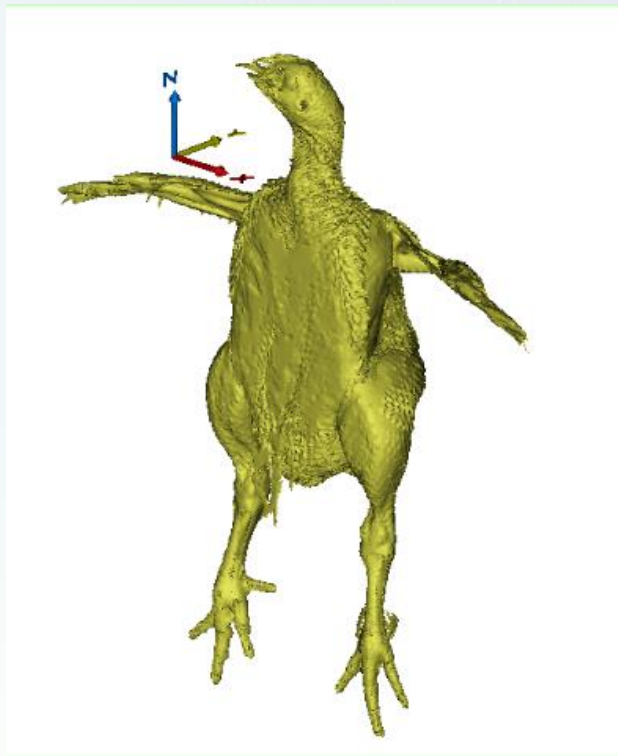
- *Natural Product*
- *Variability*
- *Handling and Manipulation*
- *Response to Phenotypes*
- *Testing with real birds*



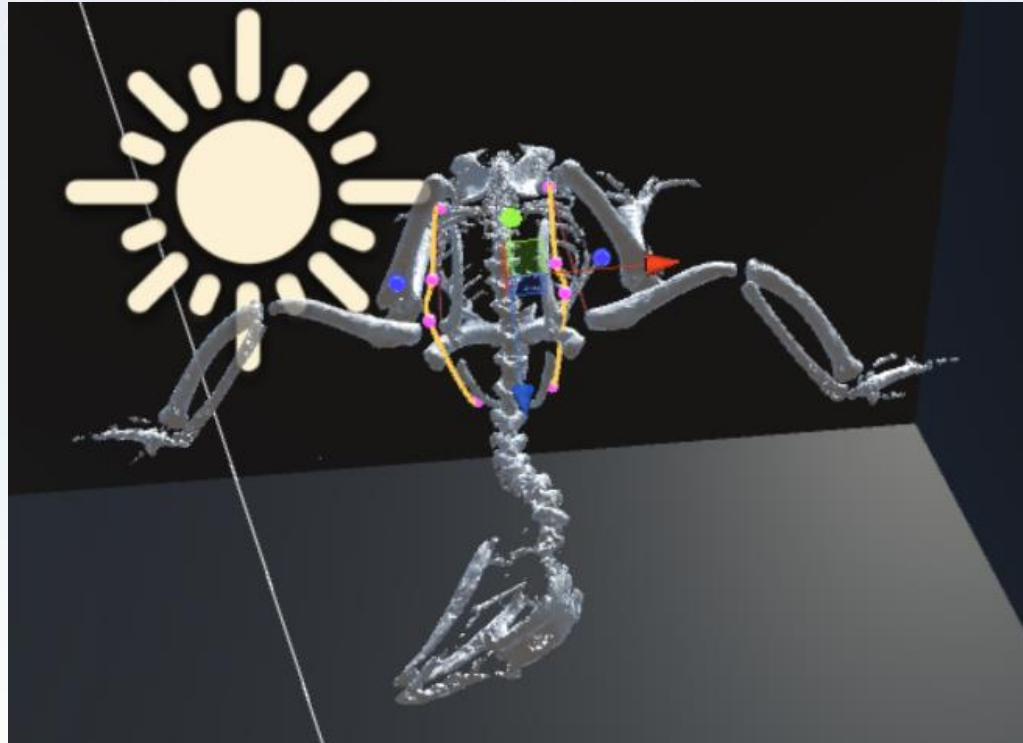
Begin with Cat Scans

Presented by

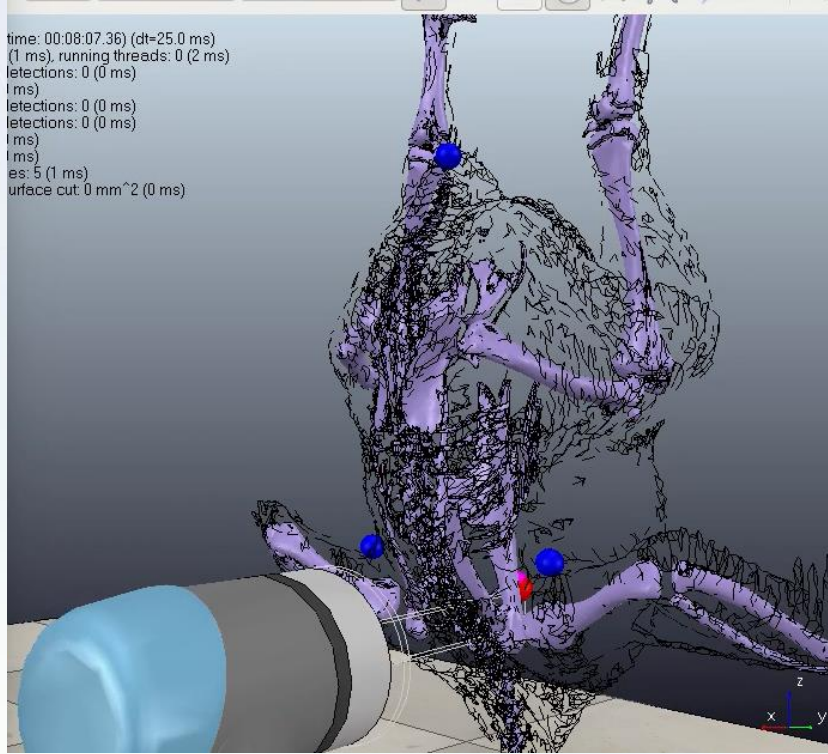




Generate surface and skeletal models



Generate cutting trajectories



Test simulated robotic implementation

